

An Index of Magazine Articles about or related to Metamorphosis Alpha and Gamma World

Compiled by Moses Wildermuth

“Gamma World”, Copyright Wizards of the Coast

“Metamorphosis Alpha”, Copyright James Ward (Fast Forward Games)

Forward

Being an avid (or maybe should I say rabid) enthusiast of Post Apocalyptic Games and Gamma World in particular, one is always on the lookout for anything one has not seen before. That’s where the RPG Hobby Magazine’s made their Bread and Butter, back in the day: Filling in the Blanks, Answering the Questions, Providing new Equipment and Creatures. Even Scenarios and Entire Settings were found in the pages of Dragon and Polyhedron Magazine. I searched a few databases that I found online, and compiled this amazing list of Articles.

The Dragondex (<http://www.aeolia.net/dragondex/articles-subject.html>) and an incomplete Polyhedron Index, originally by Todd Vanderbeek, (<http://www.wizards.com/DnD/Article.aspx?x=rpga/polyindexmn>), proved most invaluable and saved me a lot of research time.

The other few articles were discovered by various similar Internet searches. An index of Metamorphosis Alpha articles in White Dwarf found on a fan site was more complete than its official counterpart (http://www.metamorphosisalpha.com/whitedwarf_idx.html). An index for Australian Realms is here: (<http://www.arielarchives.com/ARealms.html>)

I also searched through Dungeon Adventures indices, but to no avail. A search of an index for Space Gamer showed nothing, but a more intensive search through the actual issues found something. I don’t know if I found all of them, as several issues are missing.

I was able to complete certain sections of the Polyhedron listings by carefully sifting through tattered old copies of the magazine, and concentrated Internet searches, but I am unable to locate a few issues. If anyone can help me fill in the missing information, or has knowledge of other such articles in magazines that I missed, PLEASE contact me, so I can add the information to this document. I would like this document to be a complete and accurate listing of periodicals containing articles regarding my favorite game. The exception is the most recent incarnation (2010) of Gamma World. This edition does not interest me, at this time, though to be fair, I see more than a few fans would be willing to try it..

This document should contain 7 pages. If it does not, please contact me for a complete document. Thank you.

METAMORPHOSIS ALPHA Articles in White Dwarf Magazine

Article Title	Author	Issue (Page)
“Life aboard a lost starship...”	Ian Livingstone	1 (5)
“Food and Water on the Starship Warden”	Richard Edwards	5 (16)
“Paths of the Lil”	James Ward	16 (?)

METAMORPHOSIS ALPHA Articles in Dragon Magazine

Article Title	Author	Issue (Page)
"Notes on the Androids on the Starship Warden"	James M. Ward	4 (10)
"Jakalla Encounters"	Steve Klein	4 (10)
"Some Ideas Missed In Metamorphosis Alpha"	James M. Ward	5 (10)
"Tribal Society and Hierarchy..."	James M. Ward	5 (10)
"How Green Was My Mutant"	Gary Gygax	5 (16)
"Alternate Beginning Sequence for M.A."	Guy W. McLimore, Jr.	6 (4)
"Further Rules Modifications & Clarifications"	James M. Ward	6 (15)
"Still More Additions to MA"	James M. Ward	8 (26)
"Bionic Supplement, The"	Brian Blume	13 (8)
"Robots As Players In Metamorphosis Alpha"	Stano & Ward	14 (12)
"Total Person In Metamorphosis Alpha, The"	James M. Ward	14 (24)
"Metamorphosis Alpha Modifications"	A. Mark Ratner	16 (22)
"Water Adventures On the Starship Warden"	Carl Hursh	23 (11)

GAMMA WORLD Articles in Dragon Magazine

* An Astericks next to the title indicates an article that was in my collection while creating the Gamma World Rules Expansions found on my site, and parts of which may have found their way incorporated into them.

<u>Article Title</u>	<u>Author</u>	<u>Issue (Page)</u>
"Introduction to Gamma World"	Anonymous	8 (21)
"Gamma World First Report: Setting Up the Campaign"	Ward & Jaquet	18 (20)
"Gamma World: A New List of Treasures To Be Found"	Gary Gygax	19 (8)
"More Excerpts From the Journals of Hald Sevrin"	Gary Jaquet	19 (9)
"Part of Gamma World Revisited, A"	James M. Ward	25 (5)
"Judging and You!"	James M. Ward	25 (7)
"Gamma World Artifact Use Chart"	Gary Jaquet	25 (24)
"Mutants, Men(?), and Machines"	Roger E. Moore	75 (34)
"Gamma Hazards"	John M. Maxstadt	85 (75)
"World Gone Mad, A"	James M. Ward	86 (74)
"Starquestions"	James M. Ward	86 (83)
"Field Guide To Lunar Mutants, A"	James M. Ward	87 (80)
*"Before the Dark Years"	Ward & Moore	88 (71)
*"Of Grizzly Bears and Chimpanzees"	John M. Maxstadt	89 (72)
"StarQuestions"	Penny Petticord	90 (81)
*"Don't Leave Home Without 'Em"	Scott Hutcheon	91 (82)
*"Six Million Dollar Mutant, The"	Bruce Humphrey	92 (71)
"New Brotherhoods"	Peter C. Zelinski	93 (78)
"StarQuestions"	Penny Petticord	95 (74)
"Why Is This Mutant Smiling?"	John M. Maxstadt	96 (74)
*"New Tools of the Trade"	Peter Giannacopoulos	97 (81)
"Mutant Manual"	various	98 (43)
*"Danger On a Budget"	Bruce Humphrey	99 (82)
"Empire of the Sun"	Roger E. Moore	101 (80)
"Out of the Sun..."	Ward & Raupp	101 (80)
*"Sticks & Stones & Death Machines"	John M. Maxstadt	102 (71)
"StarQuestions"	Penny Petticord	103 (74)
"Exterminator, The"	Mau & Shuler	104 (76)
"Rites of Passage"	Danny Kretzer	105 (71)
"New Humans, The"	David Wainwright	106 (81)
"Mutant Fever"	John M. Maxstadt	107 (74)
"Mutant Manual II"	various	108 (49)

Article Title	Author	Issue (Page)
"More Mutant Fever"	John M. Maxstadt	108 (90)
"Change of Diet, A"	Tom Adams	109 (86)
"Knowledge Is Power!"	John M. Maxstadt	110 (78)
"Cold Steel"	Scott A. Hutcheon	113 (82)
"Gamma III"	Ward & Johnson	117 (76)
"Politics Amid the Rubble"	Douglas Lent	119 (77)
"Born In the Ruins"	Dan Salas	120 (74)
"Dragon's Bestiary, The"	John M. Maxstadt	126 (60)
"Mutant By Any Other Name, A"	Kim Eastland	128 (64)
"Dragon's Bestiary, The"	John M. Maxstadt	130 (54)
"Mutations Unlimited"	Kim Eastland	131 (64)
"Cash & Carry, Gamma Style"	Dan Kretzer	132 (64)
"Catching Some Rays"	Daniel Salas	134 (78)
"Gamma Life In the Big City"	Dan Kretzer	136 (82)
"Up and Running In the Land of Mutants"	Kim Eastland	137 (60)
*"This Means War!"	Dan Kretzer	142 (12)
"Dangerous Terrain"	Dan Salas	146 (64)
"Advice For All Mutants"	Skip Williams	149 (28)
"Magic & Technology Meet At Last!"	Bruce Nesmith	183 (10)
"Gamma Terra Revisited"	Kim Eastland	194 (65)
"More Gamma Goodies"	Kim Eastland	203 (10)
*"You Wanna Be a What?"	Kerry Jordan	209 (52)
"Gamma Squirrels & Mutant Moose"	Andy Collins	272 (98)

GAMMA WORLD Articles in Polyhedron Magazine

Article Title	Author	Issue (Page)
“Science Fantasy -- a Role Playing Game with a Difference”	Ward	1 (14)
“Mutants: A Representative Sample of the Weak Ones”	Ward	2 (11)
“Mutants: A Continued Sampling of the Weak Ones”	Ward	3 (27)
“The Weapons of the Ancients”	James Ward	6 (8)
“Dispel Confusion”	Various	9-21, 26
“Tips for the Beginning GM”	Mike Price	10 (5)
“Encounters”	James Ward	10 (10)
“Under Construction”	James Ward	11 (14)
“Ecosystem”	James Ward	13 (18)
“The Lone Wolf”	James Ward	14 (12)
“Mas Day in New Hope”	James Ward	15 (22)
“The Followers of the Voice”	James M. Ward	16 (6)
“The Knights of Genetic Purity”	James M. Ward	17 (?)
“The Iron Society”	James M. Ward	18 (6)
“Kobolds and Robots and Mutants with Wings” (Crossover Campaigns) (Notes for the DM)	Roger E Moore	18 (10)
“The Created”	James M. Ward	19 (24)
“The Healers”	James M. Ward	20 (6)
“Aquabot (Encounters)”		20 (21)
“Gamma Mars”	James Ward	26 (24)
“Gamma Mars: The Attack!”	James Ward	27 (27)
“Gods of the Gamma World Game”	James Ward	29 (28)
“New and Old (Intro to Third Edition)”	James Ward	30 (?)
“Aliens and the Cryptic Alliances”	James M. Ward	31 (23)
“The New Janeeva Herald-Prognosticator, Final Edition”	Michael Selinker	40 (9)
“The Companions (New Rogues Gallery)”	?	44 (26)
“The Mutant's Armory, Part 1 (Hand-Held Weapons)”	Kim Eastland	47 (19)
“The Mutant's Armory, Part 2 (Grenades and Explosives)”	Kim Eastland	48 (20)
“The Mutant's Armory, Part 3 (Armor)”	Kim Eastland	49 (16)
“Mutant Materials”	Kim Eastland	50 (4)
“American Steel (The Dreadbot)”	?	53 (?)

Article Title	Author	Issue (Page)
“Mutations”	?	57 (?)
“Katrina and Falbis (New Rogues Gallery)”	Tim Beach	58 (6)
“The Gamma World Game Lives (Fourth Edition)”	?	64 (?)
“Broken Photocopiers”	?	67 (25)
“Gamma World Game Loot”	Bruce Nesmith	69 (21)
“Pod Mutation Increases (scenario)”	Alex Iwanow	70 (17)
“The Third Degree (Review of 4th Edition)”	Jeff Cisneros	78 (2)
“Evansburg”	John Reynolds & Lesia Head	79 (9)
“Perilous Plants”	Robert Crichton	79 (13)
“Gadgets Galore”	Various	86 (24)
“The Enigma Revealed”	David Yarrow	89 (16)
“The Door Islands”	Kerry Jordan	92 (11)
“War Machines”	Dale “slade” Henson	101 (24)
“Omega World”	Jonathan Tweet	153 (13) (Also in Dungeon 94)

GAMMA WORLD Articles in Australian Realms Magazine

Article Title	Author	Issue (Page)
“Australia- Gamma Style, Part 1”	A. Bright & C. Taber	1 (5)
“Australia- Gamma Style, Part 2”	A. Bright & C. Taber	3 (18)

GAMMA WORLD Article in Space Gamer Magazine

Article Title	Author	Issue (Page)
“Plague in Umbil River”	Robert Egan	88 (32)

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